



Essential Terrain Pack 1.1

Total Assets 139

Total Textures 188 + Detail

*Note: Not all available features are used in each asset material. Those specs are defining what is included in the package.



Main table with columns: Version, Category, Asset Info (Num, Asset), Triangle Count / LOD (LOD0, LOD1, LOD2), Specs (Anim, Maps, Max tex Size, Material Number), Prefab Name, Location, Prefab Location. Rows include terrain types like Big Terrain, Small Terrain, Detail Big/Trees, Detail Small/Plants, and Effects.

